OpenIDEO Idea 1.0

Introduction

[Watch the video summary of this document here.]

We propose that the “bridging work” of our time may be “bridging play” to build bridges to peace, prosperity and planet by “playing with compassion”. Welcome to the Compassion Games: Survival of the Kindest.

Compassion Games International promotes and strengthens new narratives of citizen power through the lens and experience of compassion. Compassion is an antidote to the fear, division, disconnection and social isolation of our time. Scientific research abounds in revealing the intrinsic value of compassion in supporting civil society as well as individual people to flourish.

As a profound source of empowerment within each of us, doing compassionate acts as part of a community challenge inspires us to connect authentically with one another, rejuvenating our spirits as we actively live into a positive vision of our world, together.

We see compassion as the power-source for a positive social narrative and that compassionate acts transcend boundaries that divide people and institutions.

With your help we can take this to scale, to extend and enhance community-level change by increasing the number of participating communities; and increasing the quality of life for the players and partners and those they serve within each of their communities.
In five annual Compassion Games, competition becomes coopetition as teams and individuals challenge one another to strive together to make our planet a better place to live through community service, acts of kindness, and raising monies for local and global causes.

Each of the five annual Games are organized around a theme: global unity, youth and schools, social equity, interfaith cooperation and earth stewardship.

The Games amplify what is already working in our communities and inspires increased engagement, leading to new activities that bring compassion to life and improve our well-being.

Based upon just what's reported on the Compassion Report Map, in the past five years almost 500,000 agents of compassion have directly served over 5 million people in over 40 countries and donated over $80 million dollars to local and global causes.

Each coopetition begins with organizing teams of players. The teams identify creative ways they can engage in compassionate action. They consider all 3 dimensions of compassion: caring for others, self, and the Earth.

Compassionate actions can range from personal acts of kindness to community service projects. Examples include everything from creating and distributing “compassion currency” within a school district, implementing strategies to end homelessness for veterans, coming together to clean up hate graffiti and install a bench at a mosque, to community service such as revitalizing a downtown, creating a food drive and rehabilitating a trail. From prisons, to schools, faith and interfaith congregations, businesses,
non-profit organizations, Tribes and government agencies the Games strengthen and communicate what’s positively working and provides a framework to benchmark and measure a community’s collective capacity to serve.

Then the *coopetition* gets into full gear as teams carry out their projects. Players and teams reflect upon the outcomes and impacts of their participation and post on a report map the number of volunteers, people served, volunteer hours, and monies raised.

**Building Bridges to Peace with Compassion**

For there to be peace amongst us we will have to coexist in a way that deeply respects our differences and honors our unique histories, cultures, backgrounds and nationalities. Many who participate in the games are motivated to make peace, tolerance, and cooperation a reality.

For example, Play for Peace (Pfp) plays in the Compassion Games using “cooperative play” to teach peacebuilding to youth in conflict zones. The Compassion Games provides play for peace with a way to play that activates the will to make peace and connects the club with a common theme for each coopetition.

There are PfP clubs in more than 20 countries. In the upcoming Earth Week PfP will have 30 teams participating. One team is a Team from Greece that is made up of refugees from many war torn countries.
Building Bridges to Prosperity with Compassion

For the first time ever, the majority of the world’s population lives in cities. By the middle of the 21st century, the urban population will almost double. Business is a key driver in creating prosperity. Socially responsible business is compassion in action. Compassion is the power source of social innovation and sustains sustainability.

In 2010 we started the International Campaign for Compassionate Cities. There are now over 400 cities around the world that have started compassionate city campaigns and nearly 100 have had their Mayor’s and City Council’s affirm the Charter for Compassion and embark on a local campaign.

On November 11, 2011 the City Louisville Kentucky affirmed the Charter for Compassion and initiated a ten year campaign.

In 2012 Mayor Greg Fischer issued a Community Challenge claiming that Louisville was the most compassionate city in the world and would be so until proven otherwise. This birthed the Compassion Games: Survival of the Kindest. [https://youtu.be/9exGLVg3zTQ](https://youtu.be/9exGLVg3zTQ)

In 2013 at the US Conference of Mayors Resolution #35 “compassion as effective public policy” was unanimously passed. The Dalai Lama has come out in support of the Compassionate Cities movement.

In 2016 the Silicon Valley Interreligious Council put out the “call to play” to have all the cities in Santa Clara county affirm the Charter for Compassion and participate in the Compassion Games becoming the first “compassionate county”.

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THE COMPASSIONATE CITIES MOVEMENT IS HIGHLY NECESSARY, VERY IMPORTANT IN TODAY’S WORLD. I THINK, GLOBALLY, WE REALLY NEED A MORE COMPASSIONATE ATTITUDE.

- HIS HOLINESS THE DALAI LAMA
LOUISVILLE, KENTUCKY, 2011

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In 2017 the newly formed International Center for Compassionate Cities is partnering with the Compassion Games to start a Compassionate Cities League.

These cross-sector teams and their more advanced form of play will include a composite index to measure and show how cities distribute socio-economic benefits and share the prosperity.

These measures include: productivity, quality of life, infrastructure development, equity and social inclusion, environmental sustainability, and civic engagement.
Building Bridges to Planet with Compassion

"A decarbonized world is by now irreversible, irrefutable and we are going to do it, because frankly we don't have any other option." - Christiana Figueres, executive secretary of UNFCCC, the U.N.'s Framework Convention on Climate Change

Given the growing population on the planet we need development that meets the needs of the present without compromising the ability of future generations to meet their own needs.

The Indigenous Peoples have historically been the stewards and reservoir of the holistic knowledge that is necessary to care for our world and our future generations. The 7th Generation Youth are rising and with the support and guidance of Indigenous Leadership and intergenerational allies and taking on protecting and restoring of Mother Earth.

Compassion Games Team Decarbonize -- The Compassion Games is participating in a global mobilization of youth around the issue of climate change and it's impact on to Indigenous communities.

Decarbonize - Decolonize 2017 is making six virtual reality films that show ticket sites in each of these six continents

They are synthesizing the recommendations of 100,000 youth around climate change.

We are building an open, participatory, peer-driven collaborative platform that communities, organizations, businesses, governments and individuals use to catalyze volunteering and service. It is being enthusiastically used to bridge peace, prosperity, and the planet. With your help we can bring this to scale. Let's play together so everyone wins game on!
Let's extend and enhance this platform by taking it to scale. Let's play together so everyone wins! Game on!